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(71) Applicant(s)

**Samsung Electronics Co Limited**  
 (Incorporated in the Republic of Korea)  
 416 Maetan-dong, Paldal-gu, Suwon-city,  
 Kyungki-do, Republic of Korea

(72) Inventor(s)

Yung-Iyul Lee

(74) Agent and/or Address for Service

**Appleyard Lees**  
 15 Clare Road, HALIFAX, West Yorkshire, HX1 2HY,  
 United Kingdom

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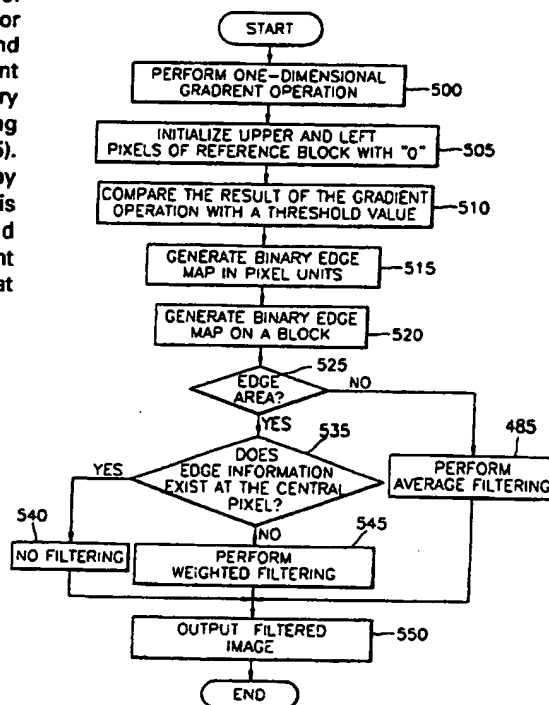
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 INT CL<sup>6</sup> H04N 5/00 5/14 5/21 5/213  
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(54) Abstract Title

**Filtering image data to reduce ringing noise**

(57) A method for reducing ringing noise of image data calculates (500) a gradient of the image data at each pixel using a one-dimensional horizontal gradient operator of 1x2 size and a one-dimensional vertical gradient operator of 2x1 size, both having a weighted value (1,-1), and compares the absolute value of the calculated gradient with a predetermined threshold value to generate a binary value (510). The above is repeated on a pixel block having a predetermined size to generate a binary edge map (515). The pixel values of a filter window are filtered pixel by pixel by using predetermined first weighted values if it is determined that edges are not present (485); and second weighted values if it is determined that edges are present (545). The filtering is not performed if the pixel located at the centre of the filter window represents an edge (540).

FIG. 5



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SIGNAL ADAPTIVE FILTER AND FILTERING METHOD FOR REDUCING  
RINGING NOISE

5 The present invention relates to data filtering, and more particularly, to a signal adaptive filtering method for reducing a ringing noise, and a signal adaptive filter suitable for the method.

10 Generally, picture encoding standards such as MPEG of the International Organization for Standardization (ISO) and H.263 recommended by the International Telecommunication Union (ITU) adopt block-based motion estimation and discrete cosine transform (DCT) of blocks. When an image is highly compressed, the block-based coding  
15 may cause a blocking effect and ringing noise. A typical blocking effect is grid noise in a homogeneous area in which adjacent pixels have relatively similar pixel values. Another blocking effect is staircase noise which has the shape of a staircase and is generated along the  
20 edge of the image. Also, the ringing noise is due to the typical Gibb's phenomenon which results from the truncation of a DCT coefficient by quantization when the image is highly compressed. The ringing noise causes a problem in that an object in the image is displayed as  
25 multiple overlapping objects.

It is an aim of at least preferred embodiments of the present invention is to provide a signal adaptive filtering method for reducing the ringing noise in a high  
30 compression encoding system, caused when block-based decoding an image data, and a signal adaptive filter for implementing the method.

According to an aspect of the present invention, there  
35 is provided a signal adaptive filtering method for

reducing a ringing noise of an image data, comprising the steps of: (a) calculating a gradient of the image data to be filtered at each pixel using a one-dimensional horizontal gradient operator of  $1 \times 2$  size and a one-dimensional vertical gradient operator of  $2 \times 1$  size, both having a weighted value  $(1, -1)$ , and comparing the absolute value of the calculated gradient with a predetermined threshold value to generate a binary value; (b) repeating the step (a) on a pixel block having a predetermined size by a pixel unit to generate a binary edge map with respect to the whole block; (c) applying a filter window of a predetermined size to the generated binary edge map to determine whether edges are present in the filter window; (d) filtering the pixel values of the corresponding filter window pixel by pixel by using predetermined first weighted values to generate a new pixel value if it is determined in said step (c) that edges are not present; and (e) filtering the pixel values of the corresponding filter window pixel by pixel by using predetermined second weighted values to generate a new pixel value if it is determined in said step (c) that edges are present, wherein the filtering is not performed if the pixel located at the centre of the filter window represents an edge.

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Preferably, the step (a) comprises the sub-steps of: (a1) initializing upper and left pixels of the filtering target pixel block to information (0) meaning a non-edge; (a2) comparing the absolute value of the gradient with respect to each pixel of the image with the predetermined threshold value; and (a3) determining the corresponding pixel and adjacent pixel (left pixel when using the horizontal gradient operator, and lower pixel when using the vertical gradient operator) as edge if the absolute value is greater than the threshold value, and as non-edge

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if the absolute value is less than or equal to the threshold value, to generate the binary value.

According to another aspect of the present invention,  
5 there is provided a signal adaptive filter comprising: an image storing unit for temporarily storing decompressed image data; a gradient operation unit for receiving the image data from the image storing unit and calculating a gradient of the image data in the horizontal and vertical  
10 directions by a one-dimensional horizontal gradient operator of 1x2 size and a one-dimensional vertical gradient operator of 2x1 size, both having a weighted value (1,-1); a binary edge map generator for comparing the absolute value of each result in pixel units, which is  
15 gradient-operated in horizontal and vertical directions by the gradient operation unit, with a predetermined threshold value to generate a binary edge map; a filter selector for storing the binary edge map provided from the binary edge map generator, and for classifying the input  
20 image data into one of an edge area including at least one edge information and a homogeneous area without having edge information, based on the binary edge map; an average filter for average-filtering pixel of the filter window, determined as the homogeneous area by the filter selector,  
25 to generate a new pixel value; and a weighted filter for weight-filtering pixel of the filter window using a predetermined weighted value, determined as the edge area by the filter selector, to generate a new pixel value.

30 For a better understanding of the invention, and to show how embodiments of the same may be carried into effect, reference will now be made, by way of example, to the accompanying diagrammatic drawings, in which:

Figure 1 is a block diagram showing the structure of a signal adaptive filter according to a preferred embodiment of the present invention;

5        Figure 2 shows the current block (reference blocks) in an 8x8 pixel size, as a target of filtering;

Figure 3A illustrates a filtering window for a 2-dimensional 3x3 filter;

10

Figures 3B and 3C are diagrams showing weights for a 3x3 average filter and a 3x3 weighted filter;

Figure 4 is a diagram showing an example of a two-dimensional signal adaptive filter in a 3x3 size; and

15

Figure 5 is a flowchart illustrating a signal adaptive filtering method according to a preferred embodiment of the present invention.

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In Figure 1, a signal adaptive filter according to a preferred embodiment of the present invention includes an image storing unit 100, a gradient operation unit 110, a binary edge map generator 120, a filter selector 130, an average filter 140 and a weighted filter 150. Figure 5 is a flowchart illustrating a corresponding preferred signal adaptive filtering method.

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The image storing unit 100 temporarily stores a decompressed image data including ringing noise, which has passed through an inverse source encoding process such as motion estimation and discrete cosine transform (DCT).

30

The gradient operation unit 110 performs one-dimensional gradient operation in the horizontal and

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vertical directions on the image data stored in the image storing unit 100 by use of a one-dimensional gradient operator in order to find edge pixels (step 500). Preferably, the one-dimensional gradient operator has weighted values of (1,-1) and includes a horizontal gradient operator in a 1x2 size, used in the gradient operation in the horizontal direction, and a vertical gradient operator in a 2x1 size, used in the gradient operation in the vertical direction.

10

The binary edge map generator 120 generates binary edge information with respect to a filtering target block. That is, the binary edge map generator 120 compares the absolute value of the result gradient-operated using the one-dimensional horizontal and vertical gradient operators by the gradient operation unit 110, with a predetermined threshold value (step 510), and generates the result as a binary data (step 515). These steps are performed on all pixels of the block in a pixel unit, to generate binary edge map information with respect to the block (step 520).

20

The operations of the gradient operation unit 110 and the binary edge map generator 120 will now be described in detail. Figure 2 shows the current block (reference block) in an 8x8 pixel size as a filtering target. Here, the bold line 200 represents a vertical block boundary of the reference block, and the bold line 210 represents a horizontal block boundary of the reference block. Also, a block 220 enclosed by the bold lines 200 and 210 represents the reference block as a filtering target, and a block 230 enclosed by dashed lines represents an actual filtering block. Pixels which belong to the reference block 220 but not to the block 230 with the dashed lines are filtered when the next blocks are filtered.

30

In order to generate binary edge map information with respect to the reference block, upper and left pixels of the dashed line block 230 are initialized to "0" (here "0" means non-edge (step 505)). Then, the absolute value of the value calculated using the one-dimensional horizontal gradient operator is compared with a threshold value. Here, the threshold value is set to 19 if a quantization step Q is greater than 19, and to Q if the Q is less than or equal to 19.

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According to the result of comparison, if the absolute value is greater than the threshold value, the corresponding pixel and pixel adjacent to the corresponding pixel are determined as edge. Otherwise, the adjacent pixel is determined as non-edge. Here, the adjacent pixel becomes the right pixel of the corresponding pixel when the gradient operation is performed using the horizontal one-dimensional gradient operator, and the lower pixel of the corresponding pixel when the vertical one-dimensional gradient operator.

20

On the other hand, the binary edge map information generated by the binary edge map generator 120 is classified into one of an edge area and a homogeneous area. For such classification, the filter selector 130 is used.

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The filter selector 130 stores the binary edge map information provided by the binary map generator 120, and selects a filter to be applied to the filtering target pixel. In the present invention, the average filter 140 and the weighted filter 150, which adopt a filter window of 3x3 size, are used. Thus, the filter window used in the filter selector 130 is also of 3x3 size.

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The filter selector 130 determines whether a part of the binary edge map in which the filter window is located belongs to an edge area or a homogeneous area based on the edge information within the filter window of 3x3 size (step 525). In more detail, the filter selector 130 sets a filtering area of the image data of 8x8 size for each pixel by use of the filtering window of 3x3 size. Then, it is checked whether any pixel within the filtering area represents edge information. A filtering area having a pixel representing the edge information is referred to as an "edge area", and a filtering area without the edge information is referred to as a "homogeneous area".

If the filtering area is determined to be an edge area, the filter selector 130 outputs the binary edge map information of the filter window used for the decision and position data of the central pixel in the filter window to the weighted filter 150. Also, the filter selector 130 checks whether the central pixel in the filter represents edge information based on the position data of the central pixel in the filter window (step 535). If the central pixel represents edge information, the pixel value of the original input image data is used as it is without being filtered (step 540). However, if the central pixel does not represent edge information, a weighted filtering is performed for the input image data (step 545). Here, the pixel value of the central pixel in the filter window is replaced by a new value through filtering.

If the filtering area is determined to be the homogeneous area, the filter selector 130 outputs the position data of the central pixel in the filter window to the average filter 140 for an average filtering (step 530).



Figures 3A, 3B and 3C relate to a two-dimensional 3x3 filter. In detail, Figure 3A shows a filter window for a 3x3 filter, Figure 3B shows weights for a 3x3 average filter, and Figure 3C shows weights for a 3x3 weighted filter, respectively. In the filter window shown in Figure 3A, the pixel having an index of "5" represents the central pixel in the filter window. Also, Figure 4 shows an example of a two-dimensional signal adaptive filter in a 3x3 size.

10

The average filter 154 and the weighted filter 156, which are two-dimensional low pass filters, will now be described in detail.

15

When the position data of the central pixel is input, the average filter 140 reads the pixel values required for calculating the filtered pixel value of the central pixel from the image storing unit 100. Then, the average filter 140 calculates the filtered pixel value by use of the read pixel values and the weights shown in Figure 3B. The calculated filtered pixel value is used as a new pixel value for the central pixel. The weighted filter 150 performs the filtering operation based on the binary edge map information provided from the filter selector 130 and the position data of the central pixel.

20

25

The operation of the weighted filter 150 will be described through the following example, for a clearer understanding. If the central pixel of index "5" is an edge pixel, the weighted filter 150 does not perform the filtering operation on the central pixel. If an edge point (or edge points) exists within the 3x3 filter window, but not at the central pixel, the weighted filter 150 performs the filtering operation using the weights shown in Figure 3C. If edge points are at the points of

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index 2 and 6, 6 and 8, 4 and 8, or 2 and 4 of Figure 3A, the weights of the edge points and its outer neighbouring point are set to "0". Afterwards, the image data passed through the signal adaptive filtering process are output  
5 by the average filter 140 or the weighted filter 150.

On the other hand, during the filtering by the two-dimensional weighted filter 150 of 3x3 size, floating point operation including a floating point may occur,  
10 slowing down the calculation speed. To solve this problem, the weighted values (filter coefficients) of the filter can be changed such that the floating point calculation is converted into integer calculation. The conversion into the integer calculation is performed as  
15 follows. In the weighted filter shown in Figure 3C, if the weighted values of the filter are determined, all determined weighted values are summed.

If the sum is equal to 2, the filtering is performed  
20 without changing the filter coefficients. If the sum is equal to 3, the weighted value of the central pixel is changed to 5 while the weighted values of the remaining pixels are changed to 3. If the sum is equal to 4, the weighted value of the central pixel is changed to 2 while  
25 the weighted values of the remaining pixels are changed to 1. If the sum is equal to 5, the weighted value of the central pixel is changed to 7 while the weighted values of the remaining pixels are changed to 3. If the sum is equal to 6, the weighted value of the central pixel is  
30 changed to 4 while the weighted values of the remaining pixels are changed to 3. If the sum is equal to 7, the weighted value of the central pixel is changed to 3 while the weighted values of the remaining pixels are changed to 1. If the sum is equal to 8, the weighted value of the  
35 central pixel is changed to 4 while the weighted values of

the remaining pixels are changed to 2. If the sum is equal to 9, the weighted value of the central pixel is changed to 11 while the weighted values of the remaining pixels are changed to 3.

5

From the image data filtered as above, a macroblock of the image data which passed through the signal adaptive filtering is composed again. Then, by repeating the above steps, the signal adaptive filtering on a frame image is achieved (step 550). Here, the size of the blocks to be filtered is not limited to the above embodiment of the present invention.

15 According to the method and filter described above, the ringing noise is removed from a block-based processed image. Thus, the peak signal-to-noise ratio (PSNR) and the quality of the decompressed image are enhanced.

20 The reader's attention is directed to all papers and documents which are filed concurrently with or previous to this specification in connection with this application and which are open to public inspection with this specification, and the contents of all such papers and documents are incorporated herein by reference.

25

All of the features disclosed in this specification (including any accompanying claims, abstract and drawings), and/or all of the steps of any method or process so disclosed, may be combined in any combination, except combinations where at least some of such features and/or steps are mutually exclusive.

30 Each feature disclosed in this specification (including any accompanying claims, abstract and drawings), may be replaced by alternative features serving

the same, equivalent or similar purpose, unless expressly stated otherwise. Thus, unless expressly stated otherwise, each feature disclosed is one example only of a generic series of equivalent or similar features.

5

The invention is not restricted to the details of the foregoing embodiment(s). The invention extends to any novel one, or any novel combination, of the features disclosed in this specification (including any  
10 accompanying claims, abstract and drawings), or to any novel one, or any novel combination, of the steps of any method or process so disclosed.

CLAIMS

1. A signal adaptive filtering method for reducing a ringing noise of an image data, comprising the steps of:

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(a) calculating a gradient of the image data to be filtered at each pixel using a one-dimensional horizontal gradient operator of 1x2 size and a one-dimensional vertical gradient operator of 2x1 size, both having a weighted value (1,-1), and comparing the absolute value of the calculated gradient with a predetermined threshold value to generate a binary value;

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(b) repeating the step (a) on a pixel block having a predetermined size by a pixel unit to generate a binary edge map with respect to the whole block;

15

(c) applying a filter window of a predetermined size to the generated binary edge map to determine whether edges are present in the filter window;

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(d) filtering the pixel values of the corresponding filter window pixel by pixel by using predetermined first weighted values to generate a new pixel value if it is determined in said step (c) that edges are not present; and

25

(e) filtering the pixel values of the corresponding filter window pixel by pixel by using predetermined second weighted values to generate a new pixel value if it is determined in said step (c) that edges are present, wherein the filtering is not performed if the pixel located at the centre of the filter window represents an edge.

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2. The signal adaptive filtering method of claim 1, wherein the threshold value of the step (a) is set to 19 if a quantization step (Q) is greater than 19, and to Q if the Q is less than or equal to 19.

5

3. The signal adaptive filtering method of claim 1 or claim 2, wherein the step (a) comprises the sub-steps of:

(a1) initializing upper and left pixels of the  
10 filtering target pixel block to a first binary value meaning a non-edge;

(a2) comparing the absolute value of the gradient with respect to each pixel of the image with the predetermined  
15 threshold value; and

(a3) determining the corresponding pixel and an adjacent pixel as edge if the absolute value is greater than the threshold value, and as non-edge if the absolute  
20 value is less than or equal to the threshold value, to generate the binary value.

4. The signal adaptive filtering method of claim 3, wherein said adjacent pixel is a left pixel when using the  
25 horizontal gradient operator, and a lower pixel when using the vertical gradient operator.

5. The signal adaptive filtering method of any preceding claim, wherein the filter window is 3x3 in size.

6. A signal adaptive filter comprising:

an image storing unit for temporarily storing decompressed image data;

a gradient operation unit for receiving the image data from the image storing unit and calculating a gradient of the image data in the horizontal and vertical directions by a one-dimensional horizontal gradient operator of  $1 \times 2$  size and a one-dimensional vertical gradient operator of  $2 \times 1$  size, both having a weighted value  $(1, -1)$ ;

a binary edge map generator for comparing the absolute value of each result in pixel units, which is gradient-operated in horizontal and vertical directions by the gradient operation unit, with a predetermined threshold value to generate a binary edge map;

a filter selector for storing the binary edge map provided from the binary edge map generator, and for classifying the input image data into one of an edge area including at least one edge information and a homogeneous area without having edge information, based on the binary edge map;

an average filter for average-filtering pixel of the filter window, determined as the homogeneous area by the filter selector, to generate a new pixel value; and

a weighted filter for weight-filtering pixel of the filter window using a predetermined weighted value, determined as the edge area by the filter selector, to generate a new pixel value.

7. A signal adaptive filtering method substantially as hereinbefore described with reference to Figure 5 of the accompanying drawings.

- 15 -

8. A signal adaptive filter substantially as hereinbefore described with reference to Figure 1 of the accompanying drawings.





The  
Patent  
Office  
16

Application No: GB 9805398.6  
Claims searched: 1 to 8

Examiner: John Donaldson  
Date of search: 10 July 1998

**Patents Act 1977**  
**Search Report under Section 17**

**Databases searched:**

UK Patent Office collections, including GB, EP, WO & US patent specifications, in:

UK CI (Ed.P): H4F(FGXD, FHD, FHHX)

Int CI (Ed.6): H04N 5/00, 5/14, 5/21, 5/213

Other: Online:WPI

**Documents considered to be relevant:**

Category	Identity of document and relevant passage	Relevant to claims
A	WO 88/03346 A1 (THOMSON GRAND PUBLIC), see abstract	-

X	Document indicating lack of novelty or inventive step	A	Document indicating technological background and/or state of the art.
Y	Document indicating lack of inventive step if combined with one or more other documents of same category.	P	Document published on or after the declared priority date but before the filing date of this invention.
&	Member of the same patent family	E	Patent document published on or after, but with priority date earlier than, the filing date of this application.

FIG. 1

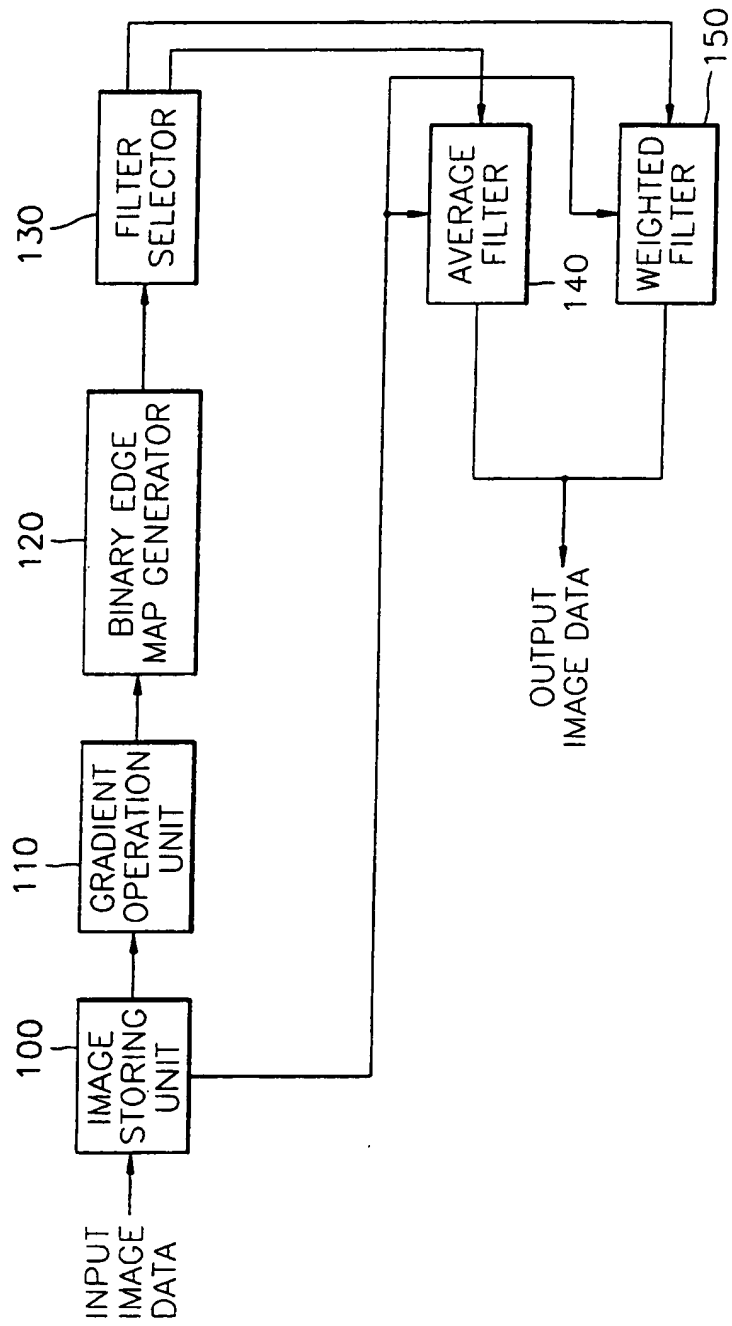


FIG. 2

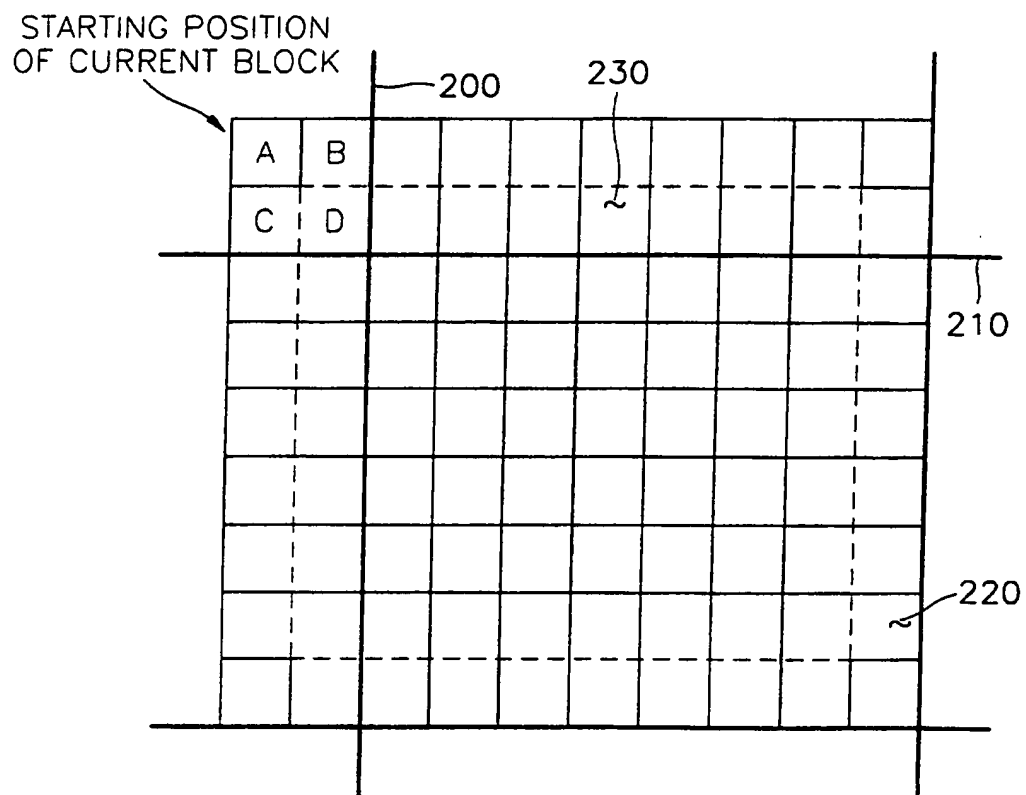


FIG. 3A

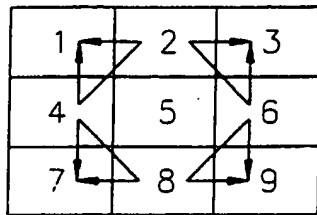


FIG. 3B

1	2	1
2	4	2
1	2	1

FIG. 3C

1	1	1
1	2	1
1	1	1

FIG. 4

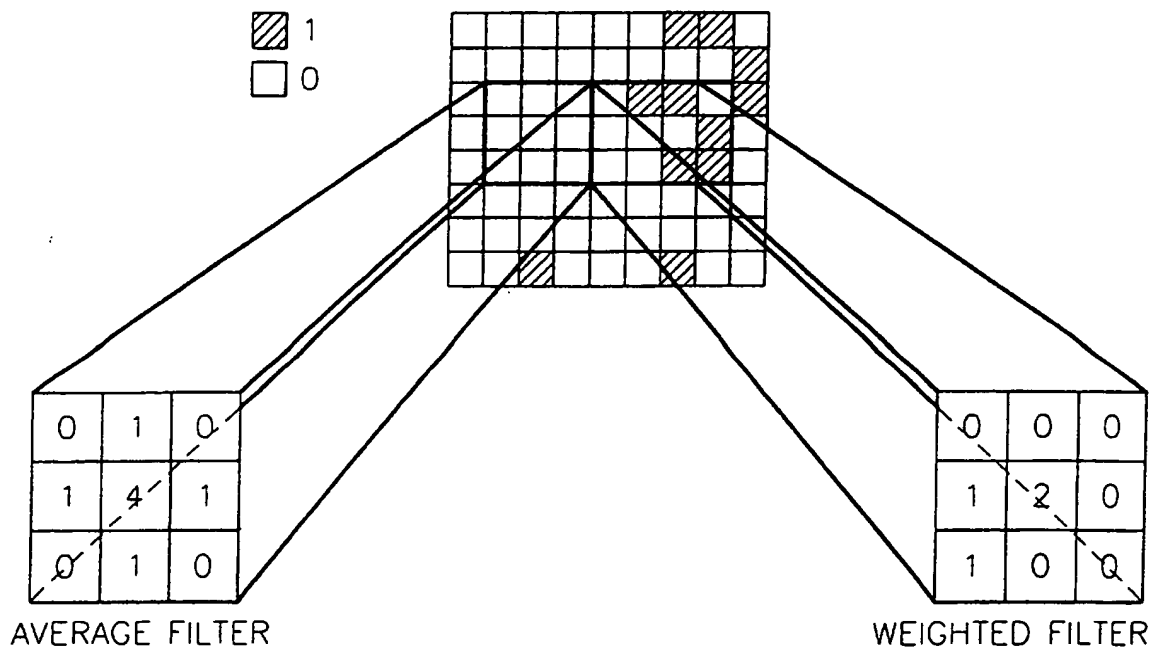


FIG. 5

